

FIRE BUILDING

OBJECTIVE: Demonstrate knowledge of fire building and team work

TEAM PARTICIPANTS: Six (6) Pathfinders (3 teams of 2)

EQUIPMENT: Cardholder bucket, fire identification cards and fire building materials. All supplied by the conference Pathfinder Department.

INSTRUCTIONS:

Team members will line up in two single files of three Pathfinders each, behind the start/finish line. At the starting signal Pathfinders #1 and #2 race to the action line where a line judge stands with a bucket holding fire identification cards at his feet. Pathfinder #1 takes a card from the bucket, reads the card to determine which fire they must build together. The Pathfinders step to the fire building area and lay out the fire identified on the card. The judge will inspect the fire to determine if the fire was built correctly. Pathfinder #1 and #2 dart back to the start/finish line to tag Pathfinder #3 and #4, who repeat the same process. The sequence of events continues until all 3 teams have completed a turn.

SCORING:

First Place	under 1 min. 10 sec.
Second Place	1 min. 11 sec. and up to 1 min. 30 sec.
Third Place	over 1 min. 30 sec.

PENALTIES: Incorrect construction of fire drops team score by ten (10)seconds.

