Pathfinder Fair



May 19, 2024



2024

Dear Pathfinder Directors,

I'm so excited that, once again, we will be able to spend time together serving our kids in the upcoming Pathfinder Fair. The event will be held at Fresno Adventist Academy. Exact directions are given on page 22.

Please let's remember that the fair is the time to celebrate our Pathfinder's accomplishments. We hope you will invite parents, relatives, friends, and your pastors to the Fair on Sunday, May 19, 2024. Our program will be like the fair we've held in years past, so please spread the word to your churches and schools so they may also come and support the clubs with their food sales.

Our prayers are with you as you make final preparations to spend this weekend together. Look forward to seeing all of you soon!

In Christ's Service,

Norma Villarreal Jr. Youth Director

1. FAIR SET UP

Entrance to the school on Friday through Sunday will be no later than 9:00 p.m. <u>Sunday</u> <u>arrivals</u> need to park in the church parking lot across the street from the school field side and enter through the gate. If you arrive on Sunday with items to be used at the Food Boo, you must arrive before 9:00 a.m. <u>No cars</u> will be allowed in the Gate on Sunday after 9:00a.m.

Camping will be permitted for those coming from a distance on Friday and/or Saturday night. Each club that camps at the school will be responsible for the supervision and activities of their own club. Showers will not be available. Please bring your own drinking water.

We will have access to the GYM on Saturday evening following sundown. All work done at the Pathfinder Fair site should be done after sundown Saturday evening!!! Gates will be closed on Friday and Saturday evenings. If you must enter or exit the grounds, please ensure that you do so before 9:00 p.m.

2. FAIR SCHEDULE

Please see page 10

3. PARADE THEME

Our theme for the 2024 Pathfinder Fair is **"Believe the Promise".** Bicycles, banners, and floats should carry this theme.

4. BANNERS, BOOTH, AND FLOATS

To be made and decorated primarily by Pathfinders, not staff. (Staff may supervise)

The theme should be on the banner, booth, or float. You may choose to make a banner, booth, or a float. A club may enter a banner, booth, and float, but points will be given for only one selection entered. No extra points will be given for all three, but clubs will be able to receive ribbons for their banner, booth, or float. Pathfinders are to participate as much as possible in the design and preparation of the banner, booth, or float. They should be completed before arrival. There will be some time to complete them on Saturday evening from 7:00 p.m. to 9:00 p.m. Judging will take place on Sunday morning at 8:30 a.m.

5. CRAFT EXHIBITS

Crafts are to have been made this Pathfinder year and please remember that **Adventurer's** crafts will not be judged.

Please note the instruction sheet regarding individual exhibits on page 18. Your indication on the <u>Participation Questionnaire</u> on page 11 will help us in having an adequate number of tables available. Crafts may be set up in the craft exhibit area on Saturday night from 8:00 p.m. to 9:00 p.m. and on Sunday morning from 7:00 a.m. to 8:45 a.m. Craft judging begins promptly at 9:00 a.m. To obtain your <u>Craft Points</u>, you must turn in the <u>Personal Exhibit</u> <u>Entry form on Page 20 to Sandra at the time of registration</u>.

6. BICYCLES

To be decorated by Pathfinders, not staff

Bicycles should be decorated by the Pathfinders under the supervision of adults. Please note the time for judging. You may **enter only 2 bicycles** for judging; however, you may have up to ten bicycles in the parade.

7. EVENTS

All events will be held on the school green field. Because of our time frame, only one team from each club will be able to enter each event unless your club membership is over 30 Pathfinders.

8. JUDGING

The judging of personal exhibits, banners floats, booths and bicycles will take place as listed in the schedule.

9. UNIFORMS

If you are a **new club and don't have Class A uniforms**, all Pathfinders and staff should wear field uniforms (T-shirts and jeans). All other clubs should have Class A uniforms for the parade and drill competition. Field uniforms should be worn for field events. If you need to order T-shirts, please remember to place your order as soon as possible to make sure that you will receive your order on time.

10. PARADE

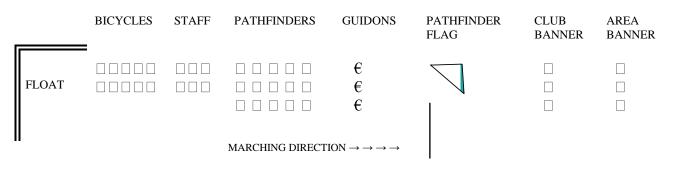
The staging sign will indicate Area and club positions. Please go to your sign.

a) Parade lineup will be by Areas, with Area 1 leading. All other Areas proceed in scheduled order, 2, 3, 4, 5, 6, 7 & 8 All American Flags from the Pathfinder clubs will march in mass in a special color guard. In the case of a small club, they may choose not to have a flag bearer in this group. However, all American Flags will be together in one group; no individual club will have its American Flag marching with its club.

NOTE: The director will still give "Eyes Right" and salute as his club passes the reviewing stand.

b) Please leave approximately 25 FEET between clubs. Marching will be <u>either</u> 4 ABREAST or 2 ABREAST. This is to accommodate the smaller clubs.

c) POSITION OF CLUBS SEGMENTS ARE AS FOLLOWS:



- d) Please practice the following: Each club director will give the command "Eyes Right" when the club banner is within 10 feet of the reviewing stand. The Pathfinder flag and Guidons will drip and the entire club, except the right-hand column, will turn their heads right. The right-hand column will keep their eyes straight ahead. The club director will give the command "Ready, Front" when the last of the club has passed the reviewing stand. Only the director salutes.
- e) During the GRAND PARADE your club should be able to execute:

Attention	Dress Right (close interval)	Ready Front
Present Arms	Order Arms	Left Face
Right Face	About Face	Eyes Right
Parade Rest		

11. FOOD BOOTH and SALES APPLICATION

Please complete the Food and Sales Booth application (page 23) and return it to Sandra by April 19, 2024. Each club wishing to sell food or non-food items must obtain a \$25.00 permit. (Please note that no food or non-food items will be allowed to be sold without a permit.) This will help each club make more money by not having clubs show up at the last minute and selling the same food or non-food items as other clubs. Clubs may sell food or non-food items if it is within the guidelines. In the case of too many clubs selling one item, choices will be made on a first-come first served basis for assignment.

Selling food or non-food items at the Fair is a way for clubs to raise funds for local Pathfinder Club projects. Food booths will be set up in the designated area only. Each club provides its own tables and camp stoves. Electrical outlets will not be available; please bring your own generator and heavy-duty electrical cord.

Please keep your prices within reason; you want to sell everything, not take it back home.

Let the Pathfinders help as much as possible. It will be a good experience for them and a lot of fun.

Meal cost reimbursement: The form provided by the Conference office must be turned in within 14 days and will be reimbursed in the form of a Conference check. Any forms not turned in within 14 days will not be honored.

<u>PLEASE REMEMBER – NO SELLING OF FOOD DURING THE PARADE OR THE</u> <u>OPENING CEREMONIES</u>!!!

You may sell food and non-food items Sunday morning until 9:45 a.m. and then following the marching and fancy drill.

12. PARTICIPATION

The Participation Questionnaire will help us in planning events and space requirements. Thus, we need your response as to your taking part in the activities. We, of course, hope you will join in all events and activities. **Please, submit by April 19, 2024**

13. PARKING

Cars may be parked in the school parking lot.

14. TRASH AND GARBAGE

All refuse must be placed in tied plastic bags for disposal in our designated dumpster. Clubs must provide their bags. LET'S KEEP THE GROUNDS CLEAN!

15. SUNDOWN SABBATH WORSHIP

There will be Sabbath sundown worship for all coordinators, clubs, and personnel who are on the fairgrounds that Sabbath evening at 7:00 p.m. Please plan to have your clubs join us in closing the Sabbath.

Drill and Marching

Attentiveness, teamwork, discipline, self-control, coordination, precision of movement and due respect and regard for others are best learned by doing and example rather than by abstract theory. Drill and marching provide an ideal venue for learning all these disciplines.

The drill team for each club shall consist of 6, 8, or 12 pathfinders, each club furnishing its own drill master. Clubs will perform for the judging of the drill event in the order called by the Conference Pathfinder Director. To utilize the time optimally, there will be 4 to 8 teams of judges so that several clubs can perform and be judged simultaneously.

The drill and marching event will consist of three sections as described in the following outline. (Numbers in parenthesis refer to page numbers in the Pathfinder Drill Manual, 1989 edition). All commands in sequence by drill master.

A. Commands at the halt:

- 1. Fall in (p 16)
- 2. Dress right dress (p 18)
- 3. Ready, front
- 4. Open ranks, march (p 24)
- (Inspection of unit see B)
- 5. Close ranks, march (p 24)
- 6. Parade rest (p 8)
- 7. Stand at ease (p 8)
- 8. At ease (p 8)

- 9. Attention (p 67)
- 10. Present arms (p 9)
- 11. Order arms (p 10)
- 12. Right face (Mass command) (p 3)
- 13. About face (Mass command) (p 3)
- 14. Left face (p 8)
- 15. About face (P 8)
- 16. Fall out (p 18)

B. Inspection of the unit:

Inspection will occur immediately following the command "open ranks, march", and prior to the command "close ranks, march". The judges will inspect the following:

- 1. Shirt/blouse
- 2. Pants/skirt
- 3. Belt
- 4. Socks/hose
- 5. Shoes
- 6. Sash

C. Marching commands:

- 1. Fall in (p 16)
- 2. Dress right dress (p 19)
- 3. Ready, front (p 19)
- 4. Forward, march (p 11)
- 5. Right flank, march (p 20)
- 6. Column right, march (p 25)
- 7. Column left, march (p 25)
- 8. Column half by the left, march (p 25)

- 9. Column half by the right, march(p25)
- 10. To the rear, march (p 19)
- 11. Count cadence, count (p 10,11)
- 12. Left flank, march (p 20)
- 13. Company halt (p 11)
- 14. About Face (p 8)
- 15. Present Arms (p 17)
- 16. Order Arms (p 17)
- 17. Dismissed (p 17)

- Scarf
 Patches and sewn emblems

9. Pins

Drill and Marching – 2

Because much of the elegance of the marching drill is found in the rhythmic precision and dynamic symmetry of movement of the marching unit, the drill instructor is urged to practice calling out the commands in the dynamic cadence of the marching steps, with careful attention to starting and ending the command as the correct foot strikes the ground, thus leading the pathfinders into executing each movement starting and ending with the correct foot. And to utilize time optimally, as soon as the unit has completed the previous command, allow four marching steps (left, right, left, right), then call out the next command within the next four marching steps. This will ensure that you do not exceed the time limit of the drill event and will keep each marching unit in a more circumscribed area, with less risk of colliding with, or encroaching on, another marching unit. One point will be awarded for each command or maneuver, and one overall point will be awarded for performing the commands in the sequence listed above and within the prescribed number of steps.

Score:	Total possible point score	44
	First place (blue ribbon)	(40-44)
	Second place (red ribbon)	(35 – 39)
	Third place (white ribbon)	(34 and under)

Fancy Drill Demonstration

Any club that desires to enter a special unit to perform a fancy drill with extra choreography will be afforded the opportunity. The fancy drill team may wear enhancements to the uniform. Such as gloves, braids, sunshade, fancy shoes, head gear, or other ornaments, if the basic pathfinders class A dress uniform is worn. Feel free to use precision movements, fancy formations, elegant signal calls, and vocal response from the marching unit, drums, wind instrument, or other enhancements. But in the interest of time, keep the sequence of call moving expeditiously, and diligently observe a strict time limit of four minutes from appearance to departure.

Authorized Revised Standard Version 2014, A.D.

2024 Fair Schedule

Saturday Night	
7:00 p.m. – 7:30 p.m.	Vespers
9:00 p.m. – 9:15 p.m.	Directors Meetings
8:00 p.m. – 10:00 p.m.	Craft, Banner, Booth set up
Sunday	
7:00 a.m. – 8:45 a.m.	Craft, Banner, Booth set up
8:45 a.m. – 9:30 a.m.	Decorated Bicycle, Banner, Booth, and Float Judging
9:00 a.m. – 12:15 p.m.	Craft Judging
9:30 a.m.	Parade Staging
10:00 a.m. – 10:30 a.m.	Parade
	Opening Ceremonies
11:00 a.m. – 11:45 a.m.	Drill Event Judging
11:45 a.m. – 12:15 p.m.	Fancy Drill Demonstration
12:15 p.m. – 1:30 p.m.	Lunch
12:15 p.m. – 1:30 p.m.	Craft Display Open to Public
1:30 p.m. – 2:00 p.m.	Pick up crafts
1:30 p.m. – 3:30 p.m.	Field Events
4:00 p.m.	Presentation of Awards

Pathfinder Fair Check off list

PARADE & GENERAL

American & Pathfinder Flag Flag Stands Club Banner Guidons Flag Holsters Uniforms

FOOD BOOTHS

Generator Heavy Duty Electrical Cord Signs Tables Cash Box and Change Pans and Utensils Serving Plates Disposable Gloves Hair Nets Stoves Food Cooks **Charged Fire Extinguisher (ABC Rated)** Trash Bags First Aid Kit



Fair Participation Form May 17-19, 2024

Deadline April 19, 2024

Please return the form as soon as possible, even if you do not plan to come.
Club Name:
We are participating in this year's Fair Yes No
Camping Out: Yes No
of Tents # of RV's or Trailers Sizes
People Arriving: Friday Saturday Sunday
If yes: How many? (Both Pathfinders and Staff)
Pathfinders: Staff Total
Director's Signature
E-mail Address

Please email form to: pathfinders@cccsda.org



2024 Pathfinder Fair Point Form

Director Cl	lub			
<u>Actual Club Membership:</u>				
Pathfinders + Staff =	Total	Club	Members	ship
A -: <u>Total in Attendance:</u>				
Pathfinders + Staff =	: Total	in at	tendance	: (1A)
90 - 100 % = 10 PTS 80 - 89 % = 9 PTS 70 - 79 % = 8 PTS 60 - 69% = 7 PTS 1 - 59% = 5 PTS (Divide A jets Total and American bergenetic the matrices by 100			dance Poi	
(Divide A into Total club Membership then multiply by 100- Use percentage	e scale to get	points)	Possibl	e 10 pts.
B - <u>Total Pathfinders & Staff in <i>Uniform</i>:</u>				
$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$			= Total (ormed Pa	
(Divide B into Total club Membership then multiply by 100 - Use per	rcentage scale	e to ge	t points)Pos	sible 15 pts.
PLEASE CHECK THE FOLLOWING	YES	NO	TOTAL	POINTS
Do you have official Pathfinder & American Flags? (3 pts.)				3
Do you have the official Guidons for all units? (2 pts.)				2
Do you have a Decorated Bicycle? (Participation 10 pts.)				10
Will you be entering the Bible Pairs? (5 pts.)				5
Will you be entering the Knots Relay Six of Twelve? (5 pts.) Will you be entering the Fire Building? (5 pts.)				5
Will you have a Drill Demonstration? (Participation 10 pts.)				10
Do you have Craft exhibits on display? (possible 10 pts.)				10
Do you have a Banner, Booth or Float? (Participation 20 pts.)				20
	Total from A	& B		25 Possible
	GRAND TO	TAL		95 Possible
Will you be entering a Fancy Drill? (No pts. Involved) □ Yes □ No <i>Must be turned in before the day of the</i>	e Fair Ever	nt		

Decorated Bicycles

A club may enter **two** bicycles in the judging event. One through ten points will be given for **Appearance**, **Originality**, **Presentation of Theme**, **and Creativity**. All work should be done by the Pathfinder under the counsel and direction of adult supervision.

Ribbons will be awarded for First, Second, and Third place positions.

The judging will take place from 8:45 a.m. to 9:45 a.m. Awards will be presented at the time of judging so that during the parade, ribbons can be seen.

Decorated bicycles must also be part of the parade. You may enter up to **ten** bicycles in the parade.

Scores will be included in the Fair point total (10 points)

NOTE: Theme and Club Name should be stated on the Decorated Bicycle Judging will take place behind headquarters.



One Pathfinder Banner can be entered for judging and the parade.

The banners are to be prepared using the following parameters:

- 1. The banner must be carried in the parade.
- 2. The banner must have a surface area no smaller than 15 square feet.
- 3. Depict the theme. Make sure the club's name is also on the banner.
- 4. *Pathfinders are to participate as much as possible in the design and preparation of the banner.* Judging criteria is based on no less than 90% Pathfinder participation. Purchase of materials is excluded from the design and preparation of the banner.
- 5. The banner should be completed before arrival finishing touches be applied Saturday night from 8:00 p.m. to 9:00 p.m.

One to five points will be awarded in each of the following categories:

THEME, NEATNESS, IMAGINATION, AND PATHFINDER PARTICIPATION. A total of twenty points may be earned.

Judging will take place on Sunday morning at 8:45 a.m. Ribbons will be presented at the time of judging.

Scores will be included in the Fair Point Total as follows:

20 Points Possible

FIRST PLACE	17-20 Points
SECOND PLACE	13-16 Points
THIRD PLACE	8-12 Points

Booth/Banner/Float ~ Entry Form

1 ST Place 2 nd Place 3 rd Place	13 - 16		C	ieck One Bo		Ba	anner		Float
CLUB NAME			Di	rector:					
Church Name	:								
		finders	ders% Adults						
Age of Pathfinders # of 10 -12 # of 13 - 16 Fill Top Portion Out - Please Print BOOTH, BANNER, FLOAT WILL NOT BE JUDGED UNLESS THIS FORM IS ATTACHED					<u> </u>				
For Office	¥								
Place	Neatness	Theme	Imag	gination	Parti	cipation		Total	l
		Ci 1 st	ircle Or 2 nd		3 rd		I		
Bo	oth/Ba	nner//F	loa	it ~	En	try I	For	m	
1 ST Place 2 nd Place 3 rd Place	13 - 16			neck One		Ba	anner		_Float
CLUB NAME	:		Di	rector:					
Church Name	:								
Designed by:(Made by: Age of Pathfin		Path				Adult: <u>%</u> Adult # of 13 - 1	.s		
Fill Top Portion Out - Please Print BOOTH, BANNER, FLOAT WILL NOT BE JUDGED UNLESS THIS FORM IS ATTACHED									

For Office	Use only				
Place	Neatness	Theme	Imagination	Participation	Total
				-	
		Ci	ircle One		
		1 st	2 nd	3 rd	

Floats

Pathfinder Club Floats can be entered in the Fair Parade and should receive major attention.

Clubs may enter **one** float for judging and the parade.

One through twenty points will be awarded for **Parade Theme, Appearance, Pathfinder Participation and Originality.** A total of twenty points may be earned.

Floats may be of any design, shape, or size; motorized, hand carried or towed by vehicle or animal. Pathfinders and leadership personnel may join in the design, construction, and operation of the float. The float must be designed and constructed with the Parade Theme.

The float judging will take place on Sunday morning at 8:45 a.m. Ribbons will be presented at the time of judging.

Floats must be a part of the parade.

Scores will be included in the Fair point total as follows:

20 Points Possible

FIRST PLACE	.17-20 Points
SECOND PLACE	13-16 Points
THIRD PLACE	8-12 Points

NOTE: Theme and Club Name should be stated on the Float.

Booths

One Pathfinder Booth can be assembled for judging at the Fair and should receive major attention.

One through twenty points will be awarded for **Fair Theme, Appearance, Pathfinder Participation and Originality.** A total of twenty points may be earned.

Booth's construction must conform to certain size standards (see booth diagram, page 15). As far as the type of construction is concerned, that's up to the club's discretion. (A simple cloth booth made of PVC pipe can be built without too much expense).

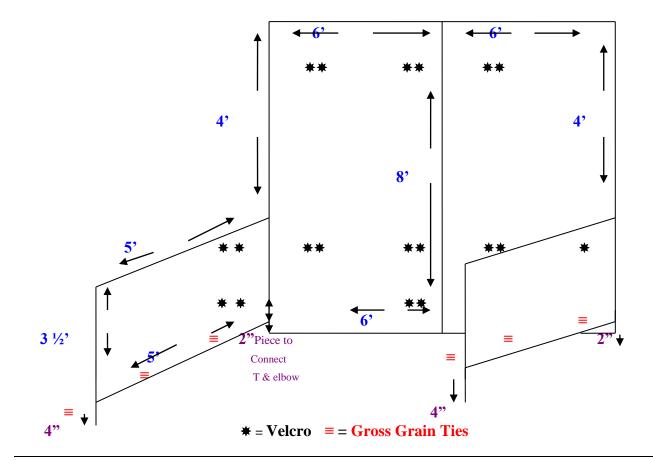
The booth judging will take place on Sunday morning at 8:45 a.m. Ribbons will be presented at the time of judging.

20 Points Possible

FIRST PLACE	.17-20 Points
SECOND PLACE	13-16 Points
THIRD PLACE	8-12 Points

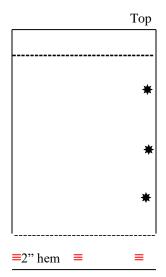
NOTE: Theme and Club Name should be stated on the Booth

BOOTH DIAGRAM



<u>1" PVC Pipe – Heavy Strength</u>

1 - 8' Piece 4 - 6' Pieces 4 - 5' Pieces 2 - 4' Pieces 4 - 3 ¹/₂' Pieces 2 - 4" pieces 2 - 2" pieces 6 - Elbows 8 - T pieces



Bottom Sew Velcro on side panels first Then match to back panels **<u>FABRIC</u>** – Any Color 64" wide 4-3 yard lengths-back panels $2-1\frac{1}{2}$ yards-side panels (no gathers, for gathers use $4\frac{1}{2}$ " yard lengths)

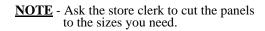
1 - 1 yard Velcro cut in 9 - 4" lengths *****

4 - yards gross grain ribbon, tie Cut in 12 - 12" lengths

Sew 4" hem on top of all panels & sew a 2" hem on all the bottoms.

Attach Velcro to panel sides as shown with * on diagram.

Fold 12" ties in half and attach on bottom panels where \equiv are shown on diagram.



CRAFT HONOR EXHIBIT PLEASE READ CAREFULLY

Each exhibit at the Pathfinder Fair will be classified, judged, and awarded recognition. In order to make this process go more smoothly, please make sure each of the following guidelines is carefully observed:

- 1. All crafts must have been made during the past year as a Pathfinder project or as an honor. Crafts that were done before that time should not be exhibited. Obviously, any crafts that have been exhibited before would not be exhibited again.
- 2. Craft displays may be set up on Saturday night 8:00 p.m.-10:00 p.m. or Sunday morning from 7:00 to 8:45 a.m. Judging will start at 9:00 a.m. on Sunday morning. No crafts will be set up after 8:45 a.m.
- 3. Clubs will be responsible for displaying their own crafts in their specific area.
- 4. Each craft must have a Personal Exhibit Card attached (copies can be made from page 20). This card will be marked showing which ribbon was awarded. Please make sure these cards are attached securely, so there will not be any question as to which card goes with which craft. Please fill in the form completely so the judges can have the information they need to judge the craft appropriately.
 - a) Some crafts are easier or more difficult than they look. Please have the craft leader give an estimate of the amount of difficulty.
 - b) The conference will provide stickers to put on special needs kids' craft forms. The Director will need to pick up the stickers at headquarters during registration.
- 5. The Personal Exhibit Entry From must be completed by Pathfinder staff before the crafts are exhibited and given to the person in charge of the craft display.
- 6. Each club will be given points for the percentage of participation by the club members.
- 7. PLEASE make your Pathfinders aware of the following rules for viewing the exhibits.
 - a) Displays will be open from 12:15 to 1:30 p.m. on Sunday only.
 - b) There will be NO food or drinks allowed in the building.
 - c) ALL Pathfinders must be accompanied by an adult to review the craft exhibits.
 - d) THERE WILL BE NO RUNNING OR HORSEPLAY IN THE AREA.
- 8. Please do not take your crafts before the display closes at 1:30 p.m. Crafts displays can be packed from 1:30 to 2:00 p.m. and again 2 hours after the closing ceremonies.

PERSONAL EXHIBIT FORM CRAFTS

Pathfinder's Name:	Club Name:
Description of Item:	Age:
Made from a kit \Box	ery easy Easy Difficult Very difficult Extremely difficult Made from scratch that would be helpful to the judge:
Ribbon awarded:	
First □ (12 - 15 pts.) Judge's Comments:	Second \Box (7 - 11 pts.) Third \Box (6 pts. or less)
	PERSONAL EXHIBIT FORM CRAFTS
D.416-1-2 Marca	CRAFTS
	CRAFTS
Description of Item:	CRAFTS Club Name: Age:
Description of Item: Degree of difficulty: Ve	CRAFTSClub Name: Club Name: Age: ery easy Basy Difficult Very difficult Extremely difficult
Description of Item: Degree of difficulty: Ve Made from a kit □	CRAFTS Club Name: Age:
Description of Item: Degree of difficulty: Ve Made from a kit Additional information	CRAFTSClub Name: Club Name: Age: ery easy Easy Difficult Very difficult Extremely difficult Made from scratch
Description of Item: Degree of difficulty: Ve Made from a kit □	CRAFTSClub Name: Club Name: Age: ery easy Easy Difficult Very difficult Extremely difficult Made from scratch

Make copies of this form and attach it to each craft item entered.



CRITERIA FOR JUDGING

Each craft item will be given 15 points at the beginning of judging. Judges will deduct one point for each deficit or mistake in the project. Ribbons will be awarded according to the total number of points remaining.

Blue Ribbons	1st place	12 to 15 points	Exceptional quality
Red Ribbons	2nd place	7 to 11 points	Above average quality
White Ribbons	3rd place	6 points or less	Average quality

** CRITERIA **				
ARTS AND CRAFTS: Appropriate use of materials. Neatly painted. Uniformity throughout the project. Project pieces fastened. together securely and appropriately.	Good Balance and symmetry. Edges neatly and smoothly finished. Even stitching. Ends finished appropriately. Project artistically done. Good use of color.	No glue or fasteners showing. where they don't belong. Item completed. Fulfills the requirements. of the craft. Surfaces carefully smoothed and finished.		
BAKED AND CANNED GOODS: Appearance. Moisture appropriate (not to dry or too moist).	Uniformity of size. Cooked evenly and properly. Recipe present.	Texture. Taste.		
COLLECTIONS: Artistically displayed.	Representative sampling of items.	Labeled neatly and accurately.		
PHOTOGRAPHS: Theme clear. Color.	Balance. Focus.	Was it processed by Pathfinder?		
POSTERS: Theme clear.	Quality of lettering.	Illustrations original or Cut out.		

THIS IS TO BE TURNED IN BY SUNDAY MAY 19 FOR POINTS

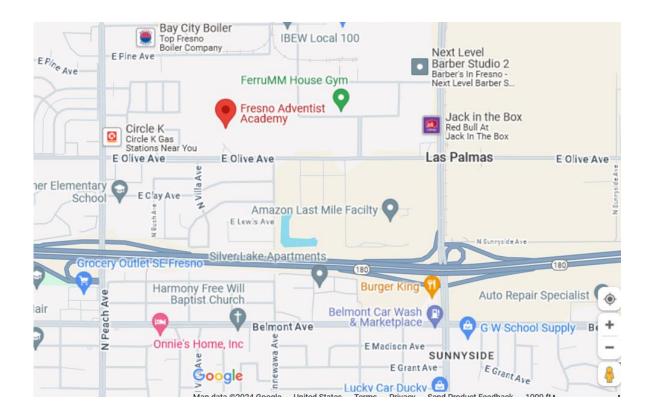
CRAFT PARTICIPATION POINTS	
80 - 100% - 10 points	
70 - 79% - 9 points	
60 - 69% - 8 points	
50 - 59% - 7 points	
40 - 49% - 6 points	
30 - 39% - 5 points	
10 - 29% - 4 points	
0 - 10% - 0 points	

Number of Pathfinders in club _____

Number of Pathfinders with craft items on display

Director's Name:

Club Name: _____



Fresno Adventist Academy 5397 E. Olive Fresno, Ca 93727





Food Booth & Non-Food Booth Application \$25.00 For a 12x12 space \$15.00 extra for each additional 12x12 space

SUGGESTED ITEMS:

- τ Italian Food, Mexican Food, Oriental Food, American Food, etc
- t Veggie burgers, Veggie Sandwiches, Egg/Tofu Salad Sandwiches, Veggie Dogs, etc
- β Low Sugar Fruit Pies, Carrot Cakes, Granola or Oatmeal Cookies, Frozen Yogurt etc
- κ Drinks: such as Water, Orange Juice, Lemonade, Caffeine Free drinks (drinks are to be 75% juice & minimal to no sugar) etc.
- ρ Miscellaneous: Popcorn, Fruit/Produce, Baked Potatoes, Salads, Non-Food Items, such as: Buttons, Stationary, Pens, Balloons, Key Chains, etc

Please remember our *Health Principles* when preparing food to sell, <u>especially items with sugar, oil and</u> <u>condiments</u>. Consider caffeinated drinks, candy, or cotton candy unacceptable for food booths. Please read the attached Pathfinder Council's "Position on Sugar." There will be NO electrical outlets. First come, first served.

We desire to sell the following	,. ,
A	
В	
Е.	
F	
Requested by:	
Name:	Club Name:
Telephone:	Date:
E-mail:	How many 12x12 spaces will you need:
Make check payable to: Central	<i>California Conference</i> and send with this bottom portion to: Pathfinder Ministries Dept., 2820 Willow Avenue, Clovis, CA 93612.
E-mail: pathfinders@cccsda	ora

Official Office Use Only:	Permit approved:
Date:	Paid: Cash Check #



Position on Sugar

We realize that the existence of refined sugar is not a sin. We also realize that the overindulgence of sugar does not prepare a person for heaven. Therefore, the Pathfinder Council spent a good deal of time discussing a reasonable middle ground. Wouldn't it be nice if we could report a definitive, consistent solution to this problem to make everyone feel comfortable? In the absence of such advanced thinking, we felt everyone should know that we at least wrestled with this subject and came to these conclusions:

- 1. No matter what we do in our personal lives, the Pathfinder clubs are ministries of the church and therefore should fully support our health message. Especially at the Conference level, the Pathfinder Council is committed to supporting these guidelines.
- 2. Although some sugar is O.K., the overindulgence of **refined sugar** or the appearance of overindulgence is not. We recognize that overindulgence is mostly a personal decision, and we can only influence our Pathfinders. However, our example of what we serve at Pathfinder functions affects greatly the appearance of overindulgence. Rather than trying to decide which foods or desserts inherently have more food value [such as a can of soda pop vs. cotton candy; candy bar vs. cookies, etc] we have addressed ourselves to what appears to be a good example of healthful living.
- 3. For Conference events, the food being sold is regulated to give everyone the chance to make a profit and give our event attendees a diversity of choice. To the Coordinator in charge of these "food permits" is given the added responsibility of deciding what foods are or are not appropriate at Conference Pathfinder events [with the Council's guidance]. We realize that this will not make everyone happy, and we will sometimes appear inconsistent. But you will be able to get a definite answer as to what you can bring almost immediately, and that answer should not change from event to event.

And so, in addition to our policy of **NO MEAT** and **NO CAFFINATED DRINKS**, we add **NO COTTON CANDY**, no **CANDY BARS**, and no **CUPCAKES WITH FROSTING**.

(We would like to encourage you to use more juice drinks instead of soda pop and to prepare food in low sodium and low fat, yet still making it taste good enough for every Pathfinder and guest to want seconds). [Maybe there will be cooking schools in Heaven to finally accomplish this, right?]

Thank you for your cooperation ©



Important Reminder:

- Please remember that **pets are not allowed** at any of the Conference Pathfinder events or functions. Be advised that campground security will turn anyone with pets away.
- Absolutely **no glass items** will be allowed on the Fresno Adventist Academy Premises